

# LG Mobile Developer Network Guide

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Version 1.0 - November 17, 2011

LGDN-SITE-UG-V1.0EN

**LG Mobile Developer Network**

**Mobile Communications Company  
Mobile Handset R&D Center**

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The document is subject to revision without further notice.

# Revision History

Document Version	Date	Comment
1.0	November 17, 2011	Initial release

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# About This Document

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This document describes key functions and menus of LG Mobile Developer Network.

## Audience

The audience for this documentation is as follows.

- All users who have plans to develop applications for LG mobile phone.

## Conventions

### Notes & Cautions

Notes and cautions are used to emphasize information. The following samples describe when each is used.

---

#### Note

Contains information about something that is helpful to you.

---

#### Caution

Contains important information about something that you should know.

---

## Organization

This documentation contains the following chapters:

- Chapter 1 "[Registration](#)" provides a registration process.
- Chapter 2 "[Phones](#)" provides the detailed specifications of an LG mobile device.
- Chapter 3 "[Get Started](#)" provides the step-by-step guide on how to get started as a LG mobile developer.
- Chapter 4 "[Docs & Tools](#)" provides technical resources including information on specific topics, developer documentation and development tools.
- Chapter 5 "[Support](#)" provides support tickets and knowledge base.
- Chapter 6 "[Community](#)" provides forums to discuss developing mobile applications and widget gallery to share widgets with other developers.
- Chapter 7 "[Distribution](#)" provides distribution channels to distribute your application and submit your idea.
- Chapter 8 "[My Page](#)" allows you to access your account and forum profiles, and to check the status of your uploads, submissions, and support tickets.
- Chapter 9 "[News & Event](#)" provides latest news and events.
- Chapter 10 "[FAQ](#)" provides answers to the most frequently asked questions.

# 1 Registration

---

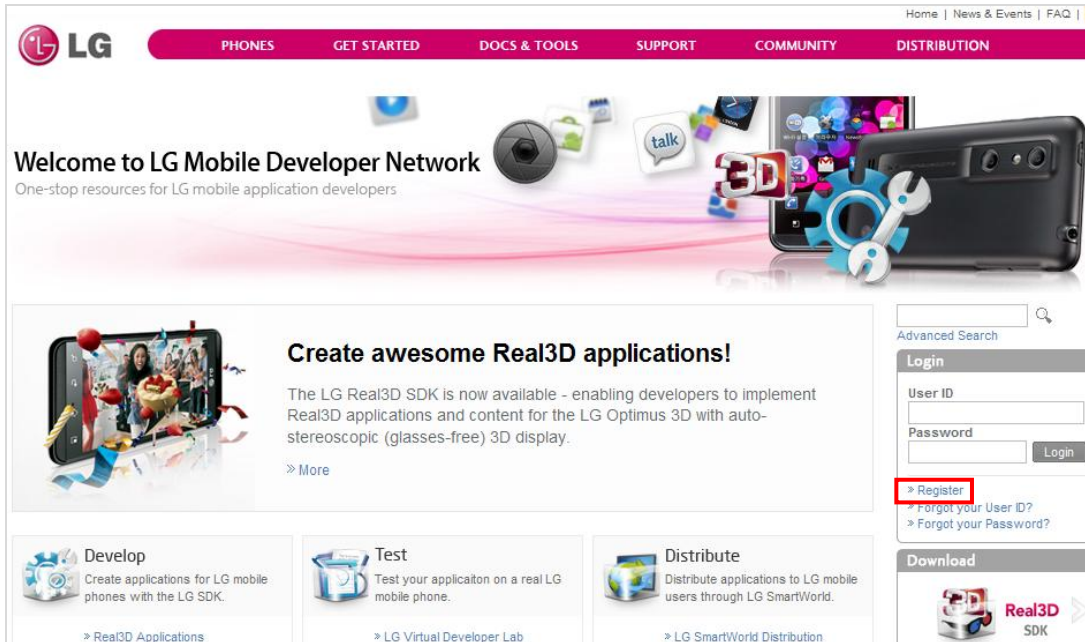
In this chapter, registration process will be explained.

1.1 Member Registration

1.2 Email Verification

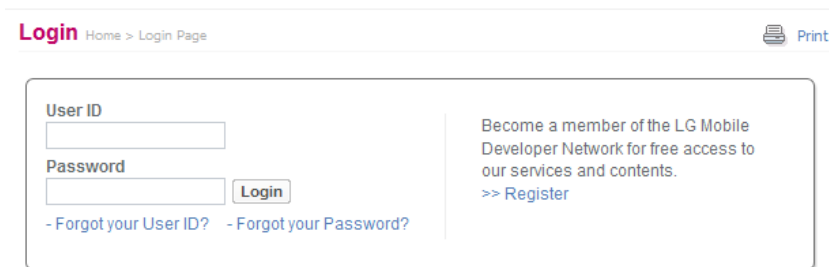
## 1.1 Member Registration

1. Go to the registration page by clicking the **Register** button on the right side of the page or on the Login page.



### Note

You can go to the Login page by clicking on a member-only menu, such as **[Distribution]** > **[Idea Submission]** > **[Submit your Idea]**.



2. This is the Registration page where you input your information. This page consists of three parts: Registration Information, Terms & Conditions and Development Related Information. Please complete all required fields, which are marked with \*.

### Registration Information

After inputting your User ID, Password and Confirm Password, click the **Check Availability** buttons to check the availability of your selection.

## Register Print

**Become an LG Mobile Developer Network Member!**  
Developer members can access all developer resources and communication channels. Take advantage of this knowledge base for LG mobile technical information and become an LG Mobile Developer Network member now!

### Registration Information \* indicates required fields.

<b>User ID *</b>	<input type="text"/>	<input type="button" value="Check Availability"/>	* Use 6-10 characters
<b>Password *</b>	<input type="text"/> * It must consist of more than 10 characters and alphanumeric characters. * It must not contain any special characters. * It must not have the same character with ID or start with the same 4 digits of ID. * It must not have the same character three times in a row. * It must not have the same character or sequential character four times in a row.		
<b>Confirm Password *</b>	<input type="text"/>	<input type="button" value="Check Availability"/>	
<b>First Name *</b>	<input type="text"/>	<input type="checkbox"/> Display to forum members	
<b>Last Name *</b>	<input type="text"/>		
<b>E-mail Address *</b>	<input type="text"/>	<input type="checkbox"/> Display to forum members	
	Through email, you can activate your account for sign up. Please enter it correctly.		
<b>Company Name *</b>	<input type="text"/>		
<b>Country *</b>	Select <span style="float: right;">▼</span>		
<b>Address 1</b>	<input type="text"/>		
<b>Address 2</b>	<input type="text"/>		
<b>City</b>	<input type="text"/>		
<b>State</b>	Select <span style="float: right;">▼</span>		
<b>Zip / Postal Code</b>	<input type="text"/>		
<b>Time Zone</b>	Select <span style="float: right;">▼</span>		
<b>Web Site</b>	<input type="text" value="http://"/>	<input type="checkbox"/> Display to forum members	
<b>Photo</b>	Uploaded images will be shown at 60x72 pixels <input type="text"/> <input type="button" value="찾아보기..."/>		<input type="checkbox"/> Display to forum members
<input checked="" type="checkbox"/> I wish to receive news and information about the LG Mobile Developer Network by email.			

### Terms & Conditions

Click to select the "I confirm that I have read and accept the terms and conditions" check box. Click the ["terms and conditions"](#) links to view the full details of the agreement.

### Terms & Conditions

LG Mobile Developer Network Terms and Conditions

Please read this page carefully before using the LG Mobile Developer Network Website. This page contains the Terms and Conditions that shall govern the use by the User of the Website stated above and together shall constitute an "Agreement" between the User and LG Electronics. The terms of the Privacy Policy are incorporated into these Terms and Conditions by this reference. By using the Website you indicate that you accept these Terms and Conditions and that you agree to be bound by them. If you do not agree to these Terms and Conditions and the Privacy Policy, please do not use the site.

1. Operator and Definitions

This Website is operated by LG Electronics.

'Services' means any functions, facilities, information, promotions or other services available through this Website relating to LG mobile phones including downloading of SDK, tools, and documentations for developing mobile application.

I confirm that I have read and accept the [terms and conditions](#).

### Development Related Information

Check the development related information.

### Development Related Information

**What's your role in your company or organization? \***

Student                       Hobbyist  
 Architect                       Researcher  
 Developer                       Tester  
 Designer                       Marketing  
 Sales                       Product Planning  
 Business Development                       Other

**In which technology or application are you interested? \***

Java ME                       Flash Lite  
 Mobile Linux                       Widgets  
 Browsers                       Multimedia  
 Communications/Messaging                       Gaming  
 Social Networking                       Location Based Services  
 Security                       Tools/Utilities  
 Other

**What OS or platform do you use for developing mobile content? \***

Symbian                       Windows Mobile  
 Limo                       Android  
 Mac OS / OS-X                       Palm OS  
 BlackBerry                       Brew  
 S40 / S60 / S80                       UIQ  
 Java ME                       Flash Lite  
 Other

**What language(s) do you use for developing mobile content? \***

C                       C++  
 Java                       Python  
 XHTML                       WML  
 Flash                       Other

- Enter the text shown in the CAPTCHA Image and click the **Register** button.

The LG Mobile Developer Network uses a CAPTCHA to prevent automated registrations.




Please type in the text shown in the CAPTCHA image.  
If the text is difficult to read, click the Refresh button.

\*CAPTCHA (Completely Automated Public Turing test to tell Computers and Humans Apart)

4. Upon completing your registration, the email will be sent to the address you provide for account activation.

## Registration Confirmation

 [Print](#)

Thanks for registering with the LG Mobile Developer Network.

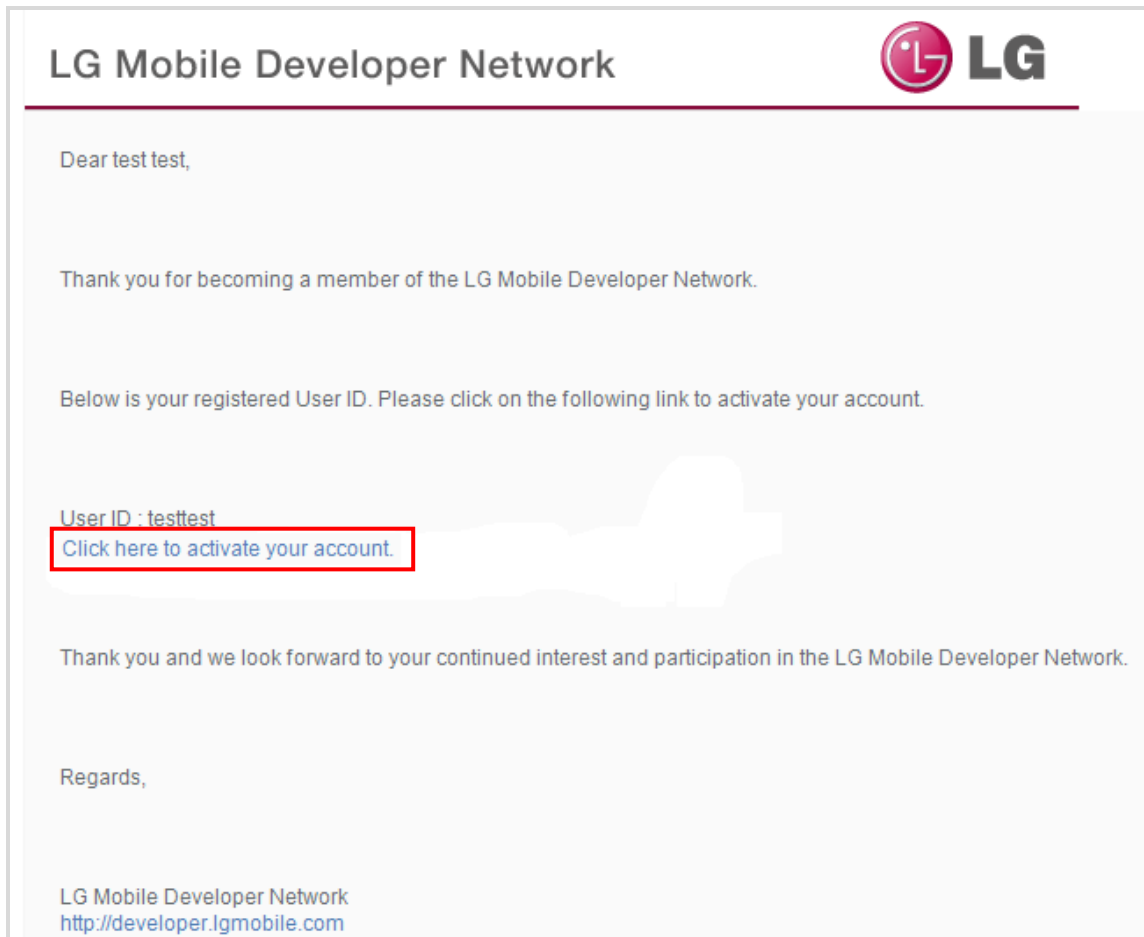
**A message containing your site account activation link has been sent to the email address you provided during the registration process. Please refer to the email for further direction.**

If you do not receive the confirmation message within a few minutes of signing up, please check your junk E-mail folder just in case the confirmation email got delivered there instead of your inbox. If you still have any problems, please [Contact Us](#).

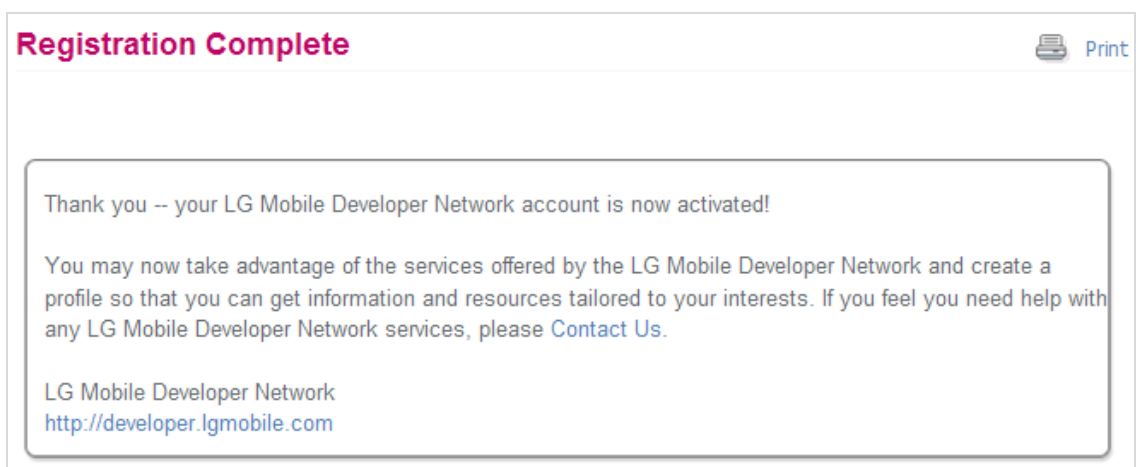
LG Mobile Developer Network  
<http://developer.lgmobile.com>

## 1.2 Email Verification

1. Sign in to the email address that you have entered during registration. Open the [Please activate your new account] Email from LG Mobile Developer Network and click on the link to activate your account.




2. Registration is complete when you follow the link in the email and the page below is displayed. You may now take advantage of the services offered by the LG Mobile Developer Network.



3. You will receive the [Thank you for Registering!] email.

## LG Mobile Developer Network



Thank you for Registering!

Thank you for becoming an LG developer member of the LG Mobile Developer Network. Your registered ID for the LG Mobile Developer Network is testtest.

With your new membership, you can

- Get LG phone specifications
- Download SDKs and documentation
- Post messages in the Forums
- Request Technical Support

For further information, please visit our web site.

Sincerely,

LG Mobile Developer Network  
<http://developer.lgmobile.com>

### Note

If you try to log in without the email verification, you will see the page below

### Message

**Your account has not yet been activated.**

When you initially registered, we will have sent an email to the email address that you registered with, that contains a link to activate your account. Please check your email and click on the link to activate your account.

If you did not receive this email, click the Resend button to resend the email to your email address. NOTE: Please check your Spam/Bulk mail folder as the email may have been mistakenly filtered.

[Resend](#)

## 2 Phones

---

In this chapter, the **[PHONES]** menu will be explained. You can find detailed specifications of an LG mobile device and compare it with another one.

2.1 Search

2.2 Compare

2.3 Detailed Specification

## 2.1 Search

Enter the model name and/or select the technology and/or specify the filter criteria. Find the phone you want to develop by clicking the **Search** button. This will help you find devices.

PHONES
GET STARTED
DOCS & TOOLS
SUPPORT
COMMUNITY

---

### Phones

Print
E-mail

Find LG mobile phones based on filter criteria. Specify up to three filter criteria and click **Search**. To add a new filter criterion, choose a search operator (and/or) and click **+**.

Model Name	<input style="width: 80%;" type="text"/>
Technology	<input type="checkbox"/> Java <input type="checkbox"/> Flash Lite <input type="checkbox"/> Widgets <input type="checkbox"/> Android <input type="checkbox"/> Real3D
Phone Filter by	<div style="display: flex; align-items: center;"> <div style="border: 1px solid #ccc; padding: 2px 5px; margin-right: 5px;">--- Select ---</div> <div style="margin: 0 5px;">▼</div> <div style="border: 1px solid #ccc; padding: 2px 5px; margin-right: 5px;">----- Select -----</div> <div style="margin: 0 5px;">▼</div> <div style="margin-left: 5px;">+</div> </div> <div style="display: flex; align-items: center; margin-top: 5px;"> <input checked="" type="radio"/> and         <input type="radio"/> or       </div>

Search

---

Compare closed ▲

Click us to compare up to three phones

---

Total **200** phones found

Sort by Latest

▼

12

▼

E510

LU6200

E730

T530

P690

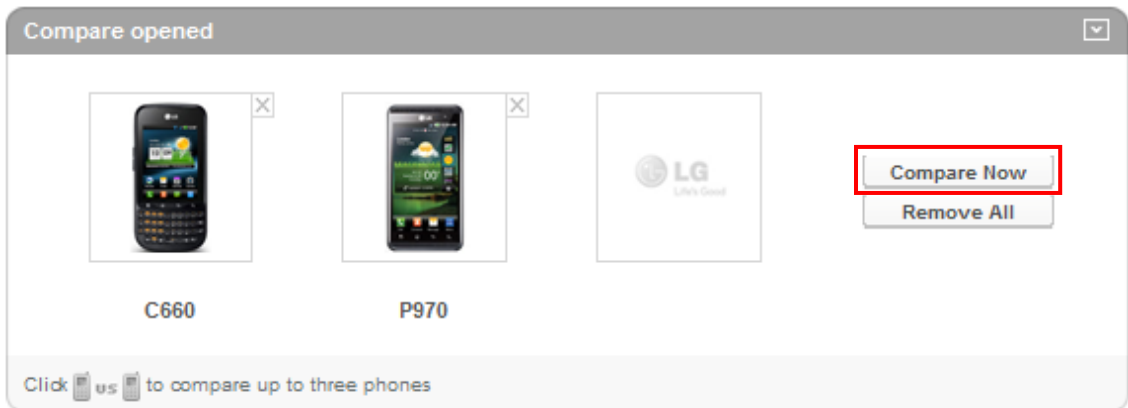
C660

SU760

A350

## 2.2 Compare



The compare section will open when you click the image below each phone. Click the **Compare Now** button to compare specifications.



When it is different, the specification is displayed in green.

**Compare Phones** Phones > Compare Phones Print

Expand all Specs Excel List

	 C660	 P970
<b>General</b> ^		
Product Group	- 3G	- 3G
Region	- Europe	- Europe
CPU Type	- CPU : ARM11	
Network	- Frequency Band : GSM 850/900/1800/1900 MHz, UMTS 900/2100 MHz - Data Transmission : GPRS, EDGE, UMTS, HSDPA	- <b>Frequency Band : GSM 850/900/1800/1900 MHz, UMTS 900/1900/2100 MHz</b> - <b>Data Transmission : HSDPA, H SUPA</b>
OS / SW Platform	- Android 2.3 (Gingerbread)	- <b>Android 2.2 (Froyo)</b>
Design	v	
Display	v	
Memory	v	
Features	v	

Expand all Specs Excel List

## 2.3 Detailed Specification

Click each phone to find out details about the specification. Click the **PDF** button to download specification sheet pdf and click the **Expand all Specs** button to expand all sepecification.

**Phones**


[Print](#)

[E-mail](#)








**P960** AUG 2011

The LG P960 (Optimus Net) is an Android Gingerbread powered-smartphone with 11.7mm Slim Design. Its key features include 800MHz CPU, 3.2" HVGA capacitive touch display, LG Social+™ and SmartShare™. LG Social+ acts as a hub to popular social networks and SmartShare enables the phone to share media with other DLNA-compliant devices.

**Specifications**

PDF

Expand all Specs

General <span style="float: right;">▾</span>	
Product Group	3G
Region	Europe
Network	<ul style="list-style-type: none"> <li>- Frequency Band : GSM 850/900/1800/1900 MHz, UMTS 900/2100 MHz, UMTS 850/2100 MHz</li> <li>- Data Transmission : GPRS, EDGE, UMTS, HSDPA</li> </ul>
OS / SW Platform	Android 2.3 (Gingerbread)
Design <span style="float: right;">▾</span>	
Display <span style="float: right;">×</span>	
Memory <span style="float: right;">▾</span>	
Features <span style="float: right;">×</span>	

Expand all Specs

# 3 Get Started

In this chapter, **[GET STARTED]** menu will be explained. You will get the step-by-step guide on how to get started as a LG mobile developer.

- 3.1 Step 1: Choose Technology
- 3.2 Step 2: Develop Applications
- 3.3 Step 3: Test Applications
- 3.4 Step 4: Distribute Applications
- 3.5 Communicate with Other Developers
- 3.6 Get Technical Support

**PHONES** **GET STARTED** **DOCS & TOOLS** **SUPPORT** **COMMUNITY**

## Get Started

Print E-mail

New to the LG Mobile Developer Network? Don't know where to start? Here you can get step-by-step guidance on how to get started as a LG mobile developer.

- Step 1: Choose Technology
- Step 2: Develop Applications
- Step 3: Test Applications
- Step 4: Distribute Applications
- » Communicate with Other Developers
- » Get Technical Support

## 3.1 Step 1: Choose Technology

The LG Mobile Developer Network supports the Java ME, Widgets and Real3D. Choose the thechnology that you want to develop.

### 3.1.1 Java ME

The LG Java Platform is the standard for describing the features of a particular Java implementation in LG mobile phones. For more information, click [here](#).

### 3.1.2 Widgets

Widgets are downloadable UI applications that perform some simple functions. We provide the SDK for browser-based widgets. For more information, click [here](#).

### 3.1.3 Real3D

LG Real3D SDK enables you to implement auto-stereoscopic (glasses-free) 3D applications and content. For more information, click [here](#).

## 3.2 Step 2: Develop Applications

Develop your application using the LG SDK and technical resources provided by LG Mobile Developer Network.

### 3.2.1 Java ME

Use the below SDK and technical resources:

[LG SDK](#), [Skin Packages](#), [Technical Documents](#), [Developer Videos](#)

### 3.2.2 Widgets

Use the below SDK and technical resources:

[LG SDK](#), [Technical Documents](#), [Developer Videos](#).

### 3.2.3 Real3D

Use the below SDK and technical resources:

[LG SDK](#), [Technical Documents](#), [Developer Videos](#).

## 3.3 Step 3: Test Applications

Test the compatibility and performance of your application on a real LG mobile phone to verify your application.

### 3.3.1 On-Device Debugging

Debug your Java application while it is executing on a real phone using On-Device Debugging. For more information, click [here](#).

### 3.3.2 Access a Remote LG Phone

Test your application on a remote LG mobile phone using the LG Virtual Developer Lab powered by DeviceAnywhere™. For more information, click [here](#).

### 3.3.3 Download Your Application OTA

Download your application over the air onto your LG phone and test it. For more information, click [here](#).

## 3.4 Step 4: Distribute Applications

### 3.4.1 LG SmartWorld Distribution

Distribute your Android application through LG SmartWorld. For more information, click [here](#).

### 3.4.2 Idea Submission

Submit your idea. We welcome your innovative ideas for growing LG's mobile business. For more information, click [here](#).

## 3.5 Communicate with Other Developers

Use forum and widget gallery to communicate with other developers.

### 3.5.1 Forum

Participate in a forum discussion and create new forum topics. For more information, click [here](#).

### 3.5.2 Widget Gallery

Share your widgets with other developers to get feedback on your widgets. For more information, click [here](#).

## 3.6 Get Technical Support

Use knowledge base and support ticket to get the answers.

### 3.6.1 Knowledge Base

Get the answers on the most frequently asked technical questions. For more information, click [here](#).

### 3.6.2 Support Ticket

Ask our support experts for assistance with technical problems. For more information, click [here](#).

# 4 Docs & Tools

In this chapter, [DOC & TOOLS] menu will be explained. The LG Mobile Developer Network provides technical resources including information on specific topics, developer documentation and development tools.

## 4.1 Topics

## 4.2 Documentation

## 4.3 Tools

**PHONES**   **GET STARTED**   **DOCS & TOOLS**   **SUPPORT**   **COMMUNITY**

Topics | Documentation | Tools

## Docs & Tools

Print E-mail

The LG Mobile Developer Network provides technical resources including information on specific topics, developer documentation and development tools to help you understand all supported technologies and create applications and content for LG mobile phones.

### Topics

This section provides an overview and information on how to get started with application development for each technology.

- [Java](#)
- [Flash Lite](#)
- [Widgets](#)
- [Real3D](#)

### Documentation

Here you can browse and download documentation including developer guides, development tool guides, or technical articles for each technology.

- [Latest](#)
- [Java](#)
- [Flash Lite](#)
- [Widgets](#)
- [Real3D](#)

### Tools

Here you can download the latest version of development tools and SDKs that enable developers to create a wide range of applications for LG mobile phones.

- [Latest](#)
- [Java](#)
- [Widgets](#)
- [Real3D](#)

## 4.1 Topics

This section provides an overview and information on how to get started with application development for each technology.

### 4.1.1 Java

**Topics** Docs & Tools > Topics

This section provides an overview and information on how to get started with application development for each technology.

Java | Flash Lite | Widgets | Real3D

**Getting Started**

Start here to learn the basics of developing Java applications for LG mobile phones.

- › [Overview of Java ME](#)
- › [Introduction to LG Java Platform](#)
- › [Development Environment](#)

**Development Tools**

Download the latest version of the LG SDK and additional packages.

- › [Download the LG SDK](#)
- › [Download Skin and ODD Packages](#)
- › [Installing the LG SDK](#)
- › [Integrating the LG SDK with NetBeans](#)

**Development Resources**

Learn more about the specifics of developing Java applications for the LG mobile phones.

- › [Developer Guides](#)
- › [Development Tool Guides](#)
- › [Technical Articles](#)
- › [Developer Videos](#)

**Testing**

Test your application on a remote LG mobile phone or on your LG mobile phone.

- › [On-Device Debugging](#)
- › [Virtual Developer Lab](#)
- › [OTA Downloads](#)

**Development Support**

Find the support you need to successfully develop your Java applications.

- › [Developer Forums](#)
- › [Support Tickets](#)
- › [Knowledge Base](#)

**Table 4-1. Topics > Java**

	Categories	Description
Getting Started	<a href="#">Overview of Java ME</a>	Start here to learn the basics of developing Java applications for LG mobile phones.
	<a href="#">Introduction to LG Java Platform</a>	
	<a href="#">Development Environment</a>	
Development Tools	<a href="#">Download the LG SDK</a>	Download the latest version of the LG SDK and additional packages
	<a href="#">Download Skin and ODD Packages</a>	
	<a href="#">Installing the LG SDK</a>	

	Categories	Description
	<a href="#">Integrating the LG SDK with NetBeans</a>	
<a href="#">Development Resources</a>	Developer Guides	Learn more about the specifics of developing Java applications for the LG mobile phones.
	Development Tool Guides	
	Technical Articles	
	Developer Videos	
Testing	<a href="#">On-Device Debugging</a>	Test your application on a remote LG mobile phone or on your LG mobile phone.
	<a href="#">Virtual Developer Lab</a>	
	<a href="#">OTA Downloads</a>	
Development Support	<a href="#">Developer Forums</a>	Find the support you need to successfully develop your Java applications.
	<a href="#">Support Tickets</a>	
	<a href="#">Knowledge Base</a>	

### 4.1.2 Flash Lite

**Topics** Docs & Tools > Topics

This section provides an overview and information on how to get started with application development for each technology.

Java Flash Lite Widgets Real3D

**Getting Started**  
Start here to learn the basics of developing Flash Lite applications for LG mobile phones.  
[Introduction to Flash Lite](#)

**Development Resources**  
Learn more about the specifics of developing Flash Lite applications for LG mobile phones.  
[Developer Guides](#)  
[Tutorials](#)

**Testing**  
Test your application on a remote LG mobile device.  
[Virtual Developer Lab](#)

**Development Support**  
Find the support you need to successfully develop your Flash Lite applications.  
[Developer Forums](#)  
[Support Tickets](#)  
[Knowledge Base](#)

Table 4-2. Topics > Flash Lite

Categories	Categories	Description
Getting Started	<a href="#">Introduction to Flash Lite</a>	Start here to learn the basics of developing Flash Lite applications for LG mobile phones.
<a href="#">Development Resources</a>	Developer Guides	Learn more about the specifics of developing Flash Lite applications for the LG mobile phones.
	Tutorial	

Categories	Categories	Description
Testing	<a href="#">Virtual Developer Lab</a>	Test your application on a remote LG mobile device.
Development Support	<a href="#">Developer Forum</a>	Find the support you need to successfully develop your Flash Lite applications.
	<a href="#">Support Tickets</a>	
	<a href="#">Knowledge Base</a>	

### 4.1.3 Widgets

**Topics** Docs & Tools > Topics

This section provides an overview and information on how to get started with application development for each technology.

Java Flash Lite **Widgets** Real3D

**Getting Started**  
Start here to learn the basics of developing widgets for LG mobile phones.  
 > [Introduction to Widgets](#)  
 > [Development Environment](#)

**Development Tools**  
Download the latest version of the LG SDK.  
 > [Download the LG SDK](#)  
 > [Installing the LG SDK](#)  
 > [Setting the Editor and Skin](#)

**Development Resources**  
Learn more about the specifics of developing widgets for the LG mobile phones.  
 > [Development Tool Guides](#)  
 > [Developer Videos](#)

**Testing**  
Test your widget on a remote LG mobile phone or on your LG mobile phone.  
 > [Virtual Developer Lab](#)  
 > [OTA Downloads](#)

**Development Support**  
Find the support you need to successfully develop your widgets.  
 > [Developer Forums](#)  
 > [Support Tickets](#)  
 > [Knowledge Base](#)

**Table 4-3. Topics > Widgets**

Categories	Categories	Description
Getting Started	<a href="#">Introduction to Widget</a>	Start here to learn the basics of developing widgets for LG mobile phones.
	<a href="#">Development Environment</a>	
Development Tools	<a href="#">Download the LG SDK</a>	Download the latest version of the LG SDK.
	<a href="#">Installing the LG SDK</a>	
	<a href="#">Setting the Editor and Skin</a>	

Categories		Description
<a href="#">Development Resources</a>	Development Tool Guides	Learn more about the specifics of developing Java applications for the LG mobile phones.
	Developer Videos	
Testing	<a href="#">Virtual Developer Lab</a>	Test your application on a remote LG mobile phone or on your LG mobile phone.
	<a href="#">OTA Downloads</a>	
Development Support	<a href="#">Developer Forums</a>	Find the support you need to successfully develop your widgets.
	<a href="#">Support Tickets</a>	
	<a href="#">Knowledge Base</a>	

#### 4.1.4 Real3D

**Topics** Docs & Tools > Topics RSS Print E-mail

This section provides an overview and information on how to get started with application development for each technology.

Java
Flash Lite
Widgets
Real3D

**Getting Started**

Start here to learn the basics of developing Real 3D applications for LG mobile phones.

- > [Introduction to Real3D](#)
- > [Development Environment](#)
- > [Installing the LG Real3D SDK](#)

**Development Resources**

Learn more about the specifics of developing Real 3D applications for the LG mobile phones.

- > [LG Real3D SDK User Guide](#)
- > [Getting Started with the LG Real3D SDK \(Video\)](#)

**Development Support**

Find the support you need to successfully develop your Real 3D applications.

- > [Developer Forums](#)
- > [Support Tickets](#)

**Distribution**

Distribute your Android application to LG mobile users through LG SmartWorld.

- > [LG SmartWorld Distribution](#)
- > [LG SmartWorld CMS](#)

**Table 4-4. Topics > Real3D**

Categories		Description
Getting Started	<a href="#">Introduction to Real3D</a>	Start here to learn the basics of developing Real 3D applications for LG mobile phones.
	<a href="#">Development Environment</a>	
	<a href="#">Installing the LG Real3D SDK</a>	
Development Resources	<a href="#">LG Real3D SDK User Guide</a>	Learn more about the specifics of developing Real 3D applications for the LG mobile phones.
	<a href="#">Getting Started with the LG Real3D SDK (Video)</a>	
Development Support	<a href="#">Developer Forum</a>	Find the support you need to successfully develop your Real 3D applications.
	<a href="#">Support Ticket</a>	
Distribution	<a href="#">LG SmartWorld Distribution</a>	Distribute your Android application to LG

Categories		Description
	<a href="#">LG SmartWorkd CMS</a>	mobile users through LG SmartWorld.

## 4.2 Documentation

In this section, you can browse and download documentation including developer guides, development tool guides, or technical articles for each technology.

**Documentation** Docs & Tools > Documentation 📡 🖨️ Print ✉️ E-mail

Here you can browse and download documentation including developer guides, development tool guides, or technical articles for each technology.

[Latest](#)
[Java](#)
[Flash Lite](#)
[Widgets](#)
[Real3D](#)

**LG Real3D Application Development Tips (Korean)** [Download](#) 22-AUG-2011

본 문서는 LG Real3D application의 개발을 돕기 위해 제공하는 문서로써 Real3D Sample Guide 문서와 함께 개발에 중요한 Tip을 제공한다. 본 문서에서는 개발자들의 이해를 돕기 위해 2D와 3D device에서 공통으로 사용할 수 있는 공용 APK에 대해 설명하고, 그 개발 과정을 소스 코드와 함께 설명한다.

**LG Real3D Application Development Tips** [Download](#) 22-AUG-2011

This document is intended to help developers with the plan to develop LG Real3D applications. It provides the development tips about the common APK which can run on both 2D and Real3D devices.

### 4.2.1 Java

You can find [Java documentation](#) including developer guides, development tool guides, technical articles, tutorials, and developer videos. As there is a lot of Java documentation available, please refer to the ["Introduction to Documentation"](#).

### 4.2.2 Flash Lite

Table 4-5. Documentation > Flash Lite

Categories	List
Developer Guides	<a href="#">Flash Lite Developer Guides for LG Phones V.1.3</a>
Tutorials	<a href="#">Flash Lite™ Tutorial Series Part 2: Utilizing Touch Events</a>
	<a href="#">Flash Lite™ Tutorial Series Part 1: Creating a List Sample</a>

### 4.2.3 Widgets

Table 4-6. Documentation > Widget

Categories	List
Developer Tool Guides	<a href="#">LG SDK for Mobile Widgets Release Notes</a>
	<a href="#">LG SDK for Mobile Widgets User Guide</a>
	<a href="#">LG SDK for Mobile Widgets Getting Started Guide</a>
Testing & Certification	<a href="#">Self Test Guide for LG Mobile Widgets</a>

Categories	List
Developer Videos	<a href="#">Getting Started with the LG SDK for Mobile Widgets</a>

#### 4.2.4 Real3D

**Table 4-7. Documentation > Real3D**

Categories	List
Developer Tool Guides	<a href="#">Introduction to LG Real3D</a>
Developer Tool Guides	<a href="#">LG Real3D SDK Release Notes</a>
	<a href="#">LG Real3D SDK User Guide</a>
Tutorials	<a href="#">LG Real3D Application Development Tips (Korean)</a>
	<a href="#">LG Real3D Application Development Tips</a>
	<a href="#">LG Real3D Sample Guide (Korean)</a>
	<a href="#">LG Real3D SDK User Guide</a>
Developer Videos	<a href="#">Getting Started with the LG Real3D SDK</a>

## 4.3 Tools

In this section, you can download the latest version of development tools and SDKs that enable developers to create a wide range of applications for LG mobile phones


**Tools** Docs & Tools > Tools RSS Print E-mail

Here you can download the latest version of development tools and SDKs that enable developers to create a wide range of applications for LG mobile phones.

Latest
Java
Widgets
Real3D


**LG Real3D SDK (Revision 1)** 11-APR-2011  
Download

The LG Real3D SDK enables you to implement Real3D applications and content for the LG Optimus 3D with auto-stereoscopic (glasses-free) 3D display.




**C300 Skin Package** 29-SEP-2010  
Download

This skin package is for C300 supporting LG Java Platform version 1 (LGJP1). You can easily update it to the user interface of the LGJP SDK for the Java™ ME platform by using automatic update feature. Otherwise, you can manually download and unzip it into subdirectories under [LGJP SDK]\wtplib\devices.



**GU295 Skin Package** 09-FEB-2011  
Download

This skin package is for GU295. You can easily update it to the user interface of the LG SDK for the Java™ ME platform by using automatic update feature. Otherwise, you can manually download and unzip it into subdirectories under [LG SDK]\wtplib\devices.



**GW370 Skin Package** 09-FEB-2011  
Download

This skin package is for GW370. You can easily update it to the user interface of the LG SDK for the Java™ ME platform by using automatic update feature. Otherwise, you can manually download and unzip it into subdirectories under [LG SDK]\wtplib\devices.

### 4.3.1 Java

Table 4-8. Tools > Java

Categories		Description
SDK	<a href="#">LG SDK for the Java™ ME Platform</a>	The LG SDK for the Java™ ME Platform is a set of tools that makes it possible to create Java applications for LG mobile phones.
	<a href="#">Skin Packages for LG SDK for the Java ME Platform</a>	The skin packages for the LG SDK for the Java ME Platform are provided. You can use these skin packages for the new devices when developing your Java applications on the emulator.
	<a href="#">Skin Packages for LGJP SDK for the Java ME Platform</a>	The skin packages for the LGJP SDK for the Java ME Platform are provided. You can use these skin packages for the new devices when developing your Java applications on

LG Mobile Developer Network Guide

35

Categories	Description
	the emulator.
<a href="#">ODD Packages</a>	The On-Device Debugging (ODD) packages are provided. These ODD packages allow you to debug a MIDP application while it is executing on a real phone.

### 4.3.2 Widgets

Table 4-9. Tools > Widgets

Categories	Description
SDK <a href="#">LG SDK for the Java™ ME Platform</a>	The LG SDK for Mobile Widgets allows developers to create widgets for LG mobile phones quickly and easily.

### 4.3.3 Real3D

Table 4-10. Tools > Widgets

Categories	Description
SDK <a href="#">LG Real3D SDK (Revision 1)</a>	The LG Real3D SDK enables you to implement Real3D applications and content for the LG Optimus 3D with auto-stereoscopic (glasses-free) 3D display..

# 5 Support

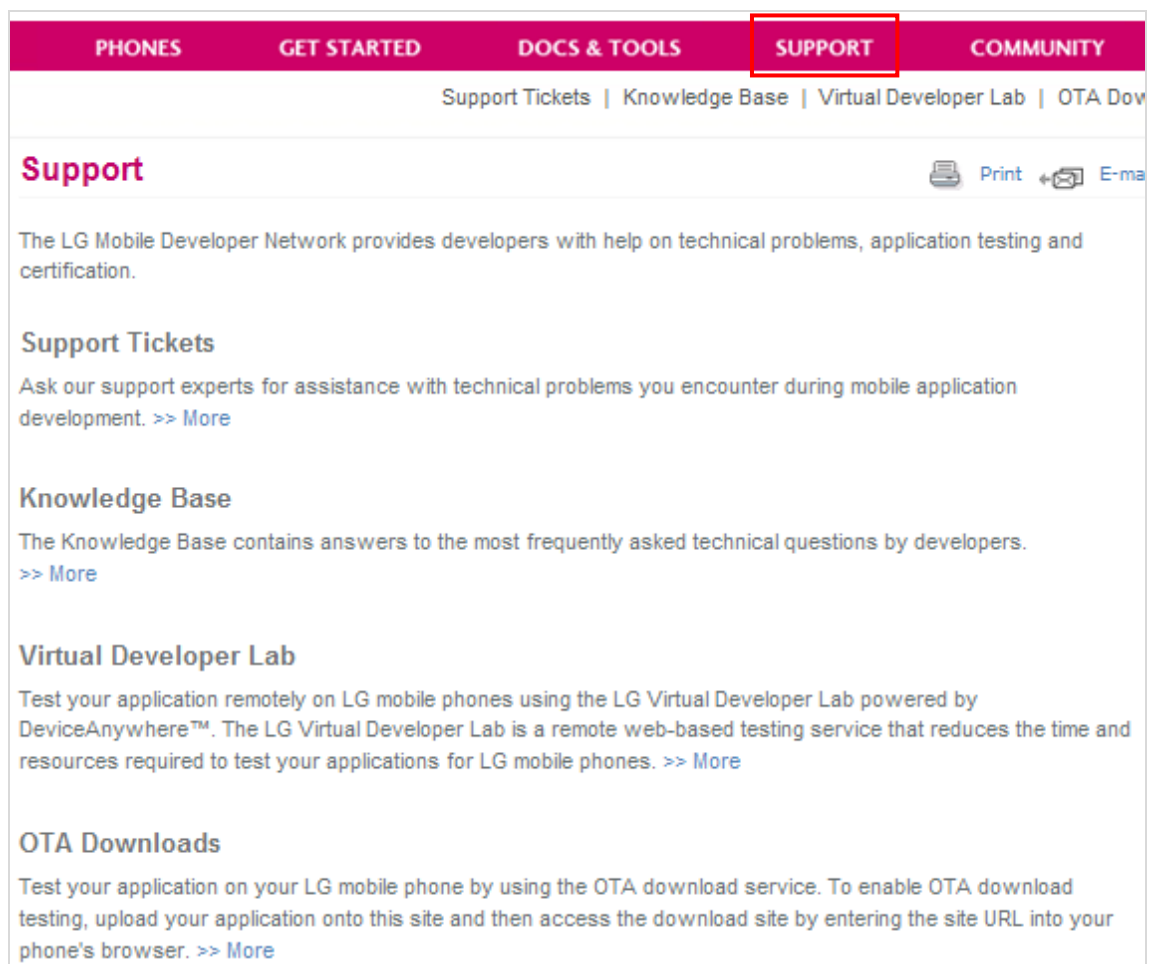
In this chapter, [SUPPORT] menu will be explained.

5.1 Support Tickets

5.2 Knowledge Base

5.3 Virtual Developer Lab



5.4 OTA Downloads



PHONES GET STARTED DOCS & TOOLS **SUPPORT** COMMUNITY

Support Tickets | Knowledge Base | Virtual Developer Lab | OTA Downloads

## Support

 Print  E-mail

The LG Mobile Developer Network provides developers with help on technical problems, application testing and certification.

### Support Tickets

Ask our support experts for assistance with technical problems you encounter during mobile application development. >> [More](#)

### Knowledge Base

The Knowledge Base contains answers to the most frequently asked technical questions by developers. >> [More](#)

### Virtual Developer Lab

Test your application remotely on LG mobile phones using the LG Virtual Developer Lab powered by DeviceAnywhere™. The LG Virtual Developer Lab is a remote web-based testing service that reduces the time and resources required to test your applications for LG mobile phones. >> [More](#)

### OTA Downloads

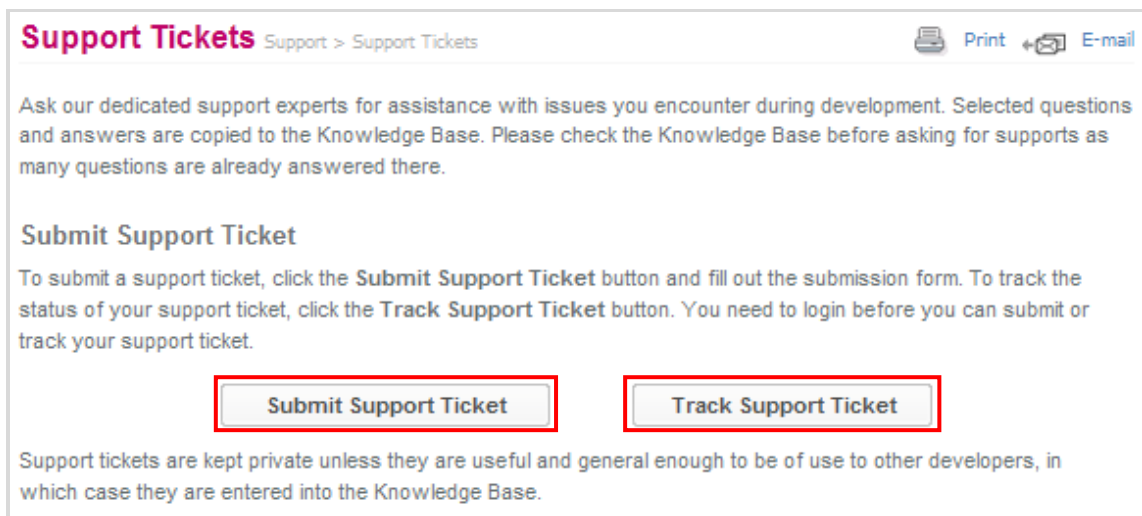
Test your application on your LG mobile phone by using the OTA download service. To enable OTA download testing, upload your application onto this site and then access the download site by entering the site URL into your phone's browser. >> [More](#)

## 5.1 Support Tickets

In this menu, you can ask our support experts for assistance with technical problems you encounter during mobile application development. Technical experts, who are LG Electronics employees and have professional knowledge about each technology, will answer your technical question. You will receive an email if the answer to your technical question has been completed.

There are no technical support fees or other charges. As a registered LG developer member, you receive complimentary support. Each button can be used as explained below.

- [Submit Support Ticket](#): Submit a support ticket.
- [Track Support Ticket](#): Track the status of your support ticket.



The screenshot shows the 'Support Tickets' page. At the top, there is a header with the title 'Support Tickets' and a breadcrumb 'Support > Support Tickets'. To the right of the header are icons for 'Print' and 'E-mail'. Below the header is a paragraph of text: 'Ask our dedicated support experts for assistance with issues you encounter during development. Selected questions and answers are copied to the Knowledge Base. Please check the Knowledge Base before asking for supports as many questions are already answered there.' Below this text is a section titled 'Submit Support Ticket' with a sub-paragraph: 'To submit a support ticket, click the Submit Support Ticket button and fill out the submission form. To track the status of your support ticket, click the Track Support Ticket button. You need to login before you can submit or track your support ticket.' Below the sub-paragraph are two buttons: 'Submit Support Ticket' and 'Track Support Ticket', both of which are highlighted with a red rectangular border. At the bottom of the page, there is a note: 'Support tickets are kept private unless they are useful and general enough to be of use to other developers, in which case they are entered into the Knowledge Base.'

## 5.2 Knowledge Base

The [Knowledge Base] contains answers to the most frequently asked technical questions by developers.

**Knowledge Base** Support > Knowledge Base Print E-mail

The Knowledge Base is a growing repository of answers to technical questions asked by developers. Developers are asked to please check the Knowledge Base before issuing support tickets as the answers to many questions are already here.

Category --- Select ---

Search  Search

No	Category	Title
37	JAVA	<a href="#">How do I add new skin package to the LGJP SDK?</a>
36	JAVA	<a href="#">How do I install new ODD package to the LG SDK?</a>
35	JAVA	<a href="#">How can I check a list of the certificates installed on my phone?</a>
34	JAVA	<a href="#">Can I install a root certificate into my phone?</a>
33	JAVA	<a href="#">What is the difference between normal size and full screen size in the phone specifications?</a>
32	JAVA	<a href="#">Specific Features of LG Java Platform</a>
31	JAVA	<a href="#">LG Java Platform Versions</a>
30	JAVA	<a href="#">Which LG mobile phones support LG Java Platform?</a>
29	JAVA	<a href="#">What are the benefits of LG Java Platform?</a>
28	JAVA	<a href="#">What is LG Java Platform?</a>

1 2 3 4

## 5.3 Virtual Developer Lab

The LG Virtual Developer Lab supports the most popular LG mobile devices and is available to developers via a simple desktop interface accessible through the Internet.

Test your application remotely on LG mobile phones using the LG Virtual Developer Lab powered by [DeviceAnywhere™](#). It can reduce the time and resources required to test your applications for LG mobile phones.

**Virtual Developer Lab** Support > Virtual Developer Lab Print E-mail

The LG Virtual Developer Lab powered by DeviceAnywhere™ enables developers to remotely access real LG mobile devices in live global networks for application and content development, testing, porting and monitoring on LG mobile devices.

The LG Virtual Developer Lab supports the most popular LG mobile devices and is available to developers via a simple desktop interface accessible through the Internet.

### Key Benefits

Key benefits of the LG Virtual Developer Lab include:

- Access to LG's mobile devices
- Access to LG's pre-release mobile devices (Partner member only)
- Reduce the cost and the time required to develop mobile applications
- Capture handset screen shots, sounds, and keystrokes as movies for later review
- Test interaction between multiple devices
- Automate testing through the record & playback feature

The LG Virtual Developer Lab is a subscription based service, but developers can sign up for a five hour free trial of the LG Virtual Developer Lab. Once the free trial period has expired, developers may subscribe to the LG Virtual Developer Lab at the standard rate. Note that there are 2 labs – one for Europe and one for the U.S. and Canada.

To gain access to the LG Virtual Developer Lab, [click here](#) and sign up for an account on DeviceAnywhere™.



## 5.4 OTA Downloads

The OTA download service enables developers to download their Java and widget applications onto their real LG mobile phones over the air (if supported by the phone) for testing.


Test your application on your LG mobile phone by using the OTA download service. To enable OTA download testing, upload your application onto this site and then access the download site by entering the site URL into your phone's browser. Each button can be used as explained below.

- [Upload Your Application](#): Upload your application onto this site.
- [Track Your Application](#): Track the status of your applications uploaded for OTA download testing.

**OTA Downloads** Support > OTA Downloads Print E-mail

The OTA download service enables developers to download their Java and widget applications onto their real LG mobile phones over the air (if supported by the phone) for testing.


**Step 1**



Upload Your applications onto this site

→


**Step 2**



Download your application onto your phone over the air

→

**Step 3**



Launch your application on your phone

To download your application onto your LG mobile phone for testing, follow the steps below. For more information, please refer to the [LG Mobile Application OTA Download Guide](#).

### Step 1. Upload Your Application

Upload your application onto this site to test it on your LG mobile phone. To upload your application, click the **Upload Your Application** button (login required). For widget applications, you need a certificate before you request signing.

Upload Your Application
Track Your Application

### Step 2. Download Your Application on Your Phone

There are a few steps that you need to follow to download your application on your phone.

- Access the download site (<http://developer.lgmobile.com/wap>) on your phone and log on to the site.
- Select one of your applications from the application list
- Download the selected application.

### Note

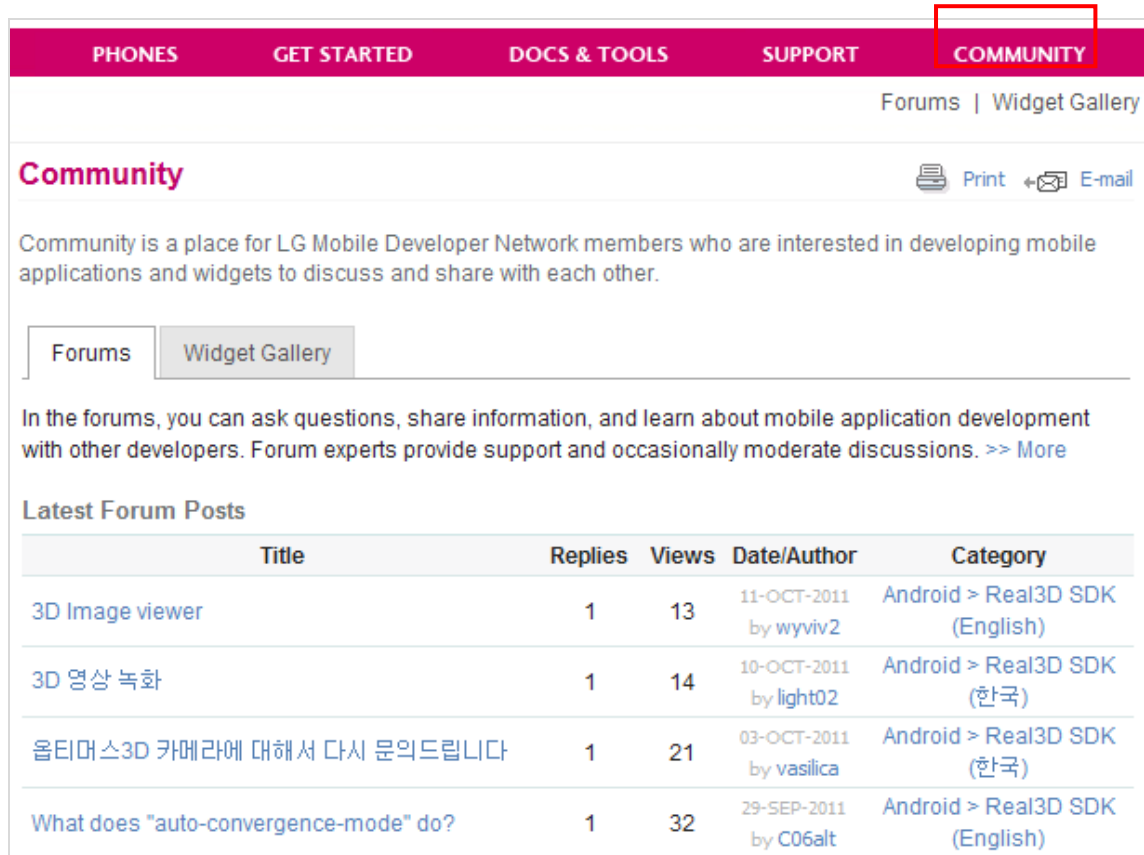
LG will not be responsible for any loss or damage to your phone that can be caused by downloading your application.

## 6 Community

[**COMMUNITY**] is a place for LG Mobile Developer Network members who are interested in developing mobile applications and widgets to discuss and share with each other.

6.1 Forum

6.2 Widget Gallery



PHONES GET STARTED DOCS & TOOLS SUPPORT **COMMUNITY**

Forums | Widget Gallery

### Community

Print E-mail

Community is a place for LG Mobile Developer Network members who are interested in developing mobile applications and widgets to discuss and share with each other.

Forums Widget Gallery

In the forums, you can ask questions, share information, and learn about mobile application development with other developers. Forum experts provide support and occasionally moderate discussions. >> [More](#)

#### Latest Forum Posts

Title	Replies	Views	Date/Author	Category
<a href="#">3D Image viewer</a>	1	13	11-OCT-2011 by wyviv2	Android > Real3D SDK (English)
<a href="#">3D 영상 녹화</a>	1	14	10-OCT-2011 by light02	Android > Real3D SDK (한국)
<a href="#">옵티머스3D 카메라에 대해서 다시 문의드립니다</a>	1	21	03-OCT-2011 by vasilica	Android > Real3D SDK (한국)
<a href="#">What does "auto-convergence-mode" do?</a>	1	32	29-SEP-2011 by C06alt	Android > Real3D SDK (English)

## 6.1 Forum

In the forums, you can ask questions, share information, and learn about mobile application development with other developers. You must first register for the forums to post or reply. The community consists of several sub forums.

Forums <small>Community &gt; Forums</small>			
<p>In the forums, you can ask questions, share information, and learn about mobile application development with other developers. You must first register for the forums to post or reply.</p>			
<b>Android</b>			
	Forum	Topics	Replies
	<a href="#">Real3D SDK (English)</a> Share information and tips or post questions on the LG Real3D SDK for the Android Platform.	16	35
	<a href="#">Real3D SDK (한국)</a> Real3D SDK를 이용한 애플리케이션 개발에 필요한 정보 공유	8	14
	<a href="#">General</a> Share information and tips or post questions regarding Android application development.	11	8
<b>Java</b>			
	Forum	Topics	Replies
	<a href="#">General</a> Share information and tips or post questions on Java™ ME platform issues including subjects on JSRs and the newest technologies.	212	214
	<a href="#">LG SDK</a> Share information and tips or post questions on the LG SDK for the Java™ ME Platform.	119	154
	<a href="#">LG Java Platform</a> Share information and tips or post questions regarding the LG Java Platform.	24	21

Table 6-1. Community > Forum

Categories		Description
Android	<a href="#">Real3D SDK (English)</a>	Share information and tips or post questions on the LG Real3D SDK for the Android Platform.
	<a href="#">Real3D SDK (한국)</a>	Share information and tips or post questions on the LG Real3D SDK for the Android Platform in Korean.
	<a href="#">General</a>	Share information and tips or post questions regarding Android application development.
Java	<a href="#">General</a>	Share information and tips or post questions on Java™ ME platform issues including subjects on JSRs and the newest

Categories		Description
		technologies.
	<a href="#">LG SDK</a>	Share information and tips or post questions on the LG SDK for the Java™ ME Platform.
	<a href="#">LG Java Platform</a>	Share information and tips or post questions regarding the LG Java Platform.
Flash Lite	<a href="#">General</a>	Share information and tips or post questions on Adobe® Flash® Lite™ application development
Widgets	<a href="#">General</a>	Share information and tips or post questions regarding mobile widgets development.
	<a href="#">LG SDK</a>	Share information and tips or post questions regarding the LG SDK for Mobile Widgets

To share information and tips, or post questions, you need to log in and join the forum in which you wish to participate. Each button can be used as explained below.

- **Join Forum:** Join the forum to post topic or reply to topics.
- **Member:** View other members of the forum that you have joined.
- **Forum Rules:** View the forum rules.
- **Subscribe to This Forum:** Receive emails from a forum about new posts that you may be interested in. You can subscribe to a forum according to its category. This option is available after you have logged in and joined the forum.
- **Unsubscribe from This Forum:** Stop receiving emails about new posts in a forum that you once subscribed to. Click this button if you no longer want to receive notifications.
- **New Topic:** Post new topics. It is available after you login and join the forum.

Forums Community > Forums

Android > Real3D SDK (English) Jump to






SEARCH  Search

[Advanced Forum Search](#)

[Join Forum](#)
[Forum Rules](#)
[Subscribe to This Forum](#)
[New Topic](#)




To post or reply to topics, please join this forum by clicking the Join Forum button above.

State	Title	Replies	Views	Last Post
Notice	The LG Real3D SDK is now available! by dolcom	0	177	11-APR-2011 by dolcom
	3D Image viewer <span style="background-color: orange; color: white; padding: 2px;">NEW</span> by wyviv2	1	13	12-OCT-2011 by raejoo
	What does "auto-convergence-mode" do? by C06alt	1	32	04-OCT-2011 by raejoo

Members		Forum Rules	Unsubscribe from This Forum	New Topic	
State	Title		Replies	Views	▼ Last Post
 	w-fi direct or ad-hoc wireless API by <a href="#">maltitude</a>		1	20	30-SEP-2011 by <a href="#">violet33</a>
 	Bug: Bluetooth issues on P990 Optimus Speed by <a href="#">max2910</a>		1	310	22-SEP-2011 by <a href="#">kimsuper</a>
	Smart TV Android Remote by <a href="#">rckowal</a>		0	134	11-JUN-2011 by <a href="#">rckowal</a>

## 6.2 Widget Gallery

In the Widget Gallery, you can share your widgets and give feedback on widgets created and shared by other developers. Widgets may still be in beta. Feel free to share them to get useful peer reviews. Click the **Upload Your Widget** button to upload and share your widget with other developers.

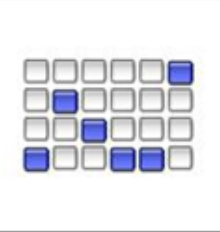



**Widget Gallery** Community > Widget Gallery 


[Print](#)

[E-mail](#)

Share your widgets and give feedback on widgets created and shared by other developers!  
 Widgets may still be in beta. Feel free to share them to get useful peer reviews.

Note that LG will not be responsible for any loss or damage to your system by downloading shared widgets.  
 Download widgets on your PC and try them on the [LG SDK for Mobile Widgets](#).

<a href="#">All (19)</a>	<a href="#">News (1)</a>	<a href="#">Weather (1)</a>	<a href="#">Travel (1)</a>	<a href="#">Entertainment (1)</a>
<a href="#">Finance (0)</a>	<a href="#">Sports (0)</a>	<a href="#">LifeStyle (0)</a>	<a href="#">Reference (0)</a>	<a href="#">Utilities (2)</a>
<a href="#">Other (13)</a>				

Sort widgets by Latest [Upload Your Widget](#)

<div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>Binary Clock</b>              by BigBoyPL              Binary Clock :P</p> <p>Category: Other              Updated: 17-JUN-2011              Views: 189              Downloads: 195</p> <p style="text-align: center;"><a href="#">Download</a> ☆☆☆☆☆</p> </div>	<div style="border: 1px solid #ccc; padding: 5px; margin-bottom: 10px;">  <p><b>HT(c) Clock!!!</b>              by xddevelope              Cool Clock!</p> <p>Category: Utilities              Updated: 08-MAR-2011              Views: 634              Downloads: 773</p> <p style="text-align: center;"><a href="#">Download</a> ☆☆☆☆☆</p> </div>
<div style="border: 1px solid #ccc; padding: 5px;">  <p><b>Calender</b>              by xddevelope              Cool Design!</p> <p>Category: Utilities              Updated: 08-MAR-2011              Views: 260</p> </div>	<div style="border: 1px solid #ccc; padding: 5px;">  <p><b>xBlip mini</b>              by golabek              Blip.pl client</p> <p>Category: Entertainment              Updated: 24-AUG-2010              Views: 987</p> </div>

### Note

LG will not be responsible for any loss or damage to your system by downloading shared widgets.

# 7 Distribution

LG Mobile Developer Network helps you to earn money and promote your mobile applications or innovative ideas. By submitting your mobile applications or ideas, you can gain more business opportunities.

## 7.1 LG SmartWorld Distribution

## 7.2 Idea Submission

The screenshot shows the LG SmartWorld website interface. The top navigation bar is pink with the following menu items: PHONES, GET STARTED, DOCS & TOOLS, SUPPORT, COMMUNITY, and DISTRIBUTION (which is highlighted with a red box). Below the navigation bar, the page title is "LG SmartWorld | Idea Submission". The main content area is titled "Distribution" and contains the following text:

LG Mobile Developer Network helps you to earn money and promote your mobile applications or innovative ideas. By submitting your mobile applications or ideas, you can gain more business opportunities.

**LG SmartWorld Distribution**

Distribute your Android applications through LG SmartWorld. LG SmartWorld is a global application store that offers a wide range of mobile applications and content to enhance user's mobile experiences.


[>> More](#)

**Idea Submission**

Do you have a new idea or a suggestion for new mobile devices, new software, new content, new services, or any other areas of LG's mobile business? If so, please share your Big Idea with us here.

[>> More](#)

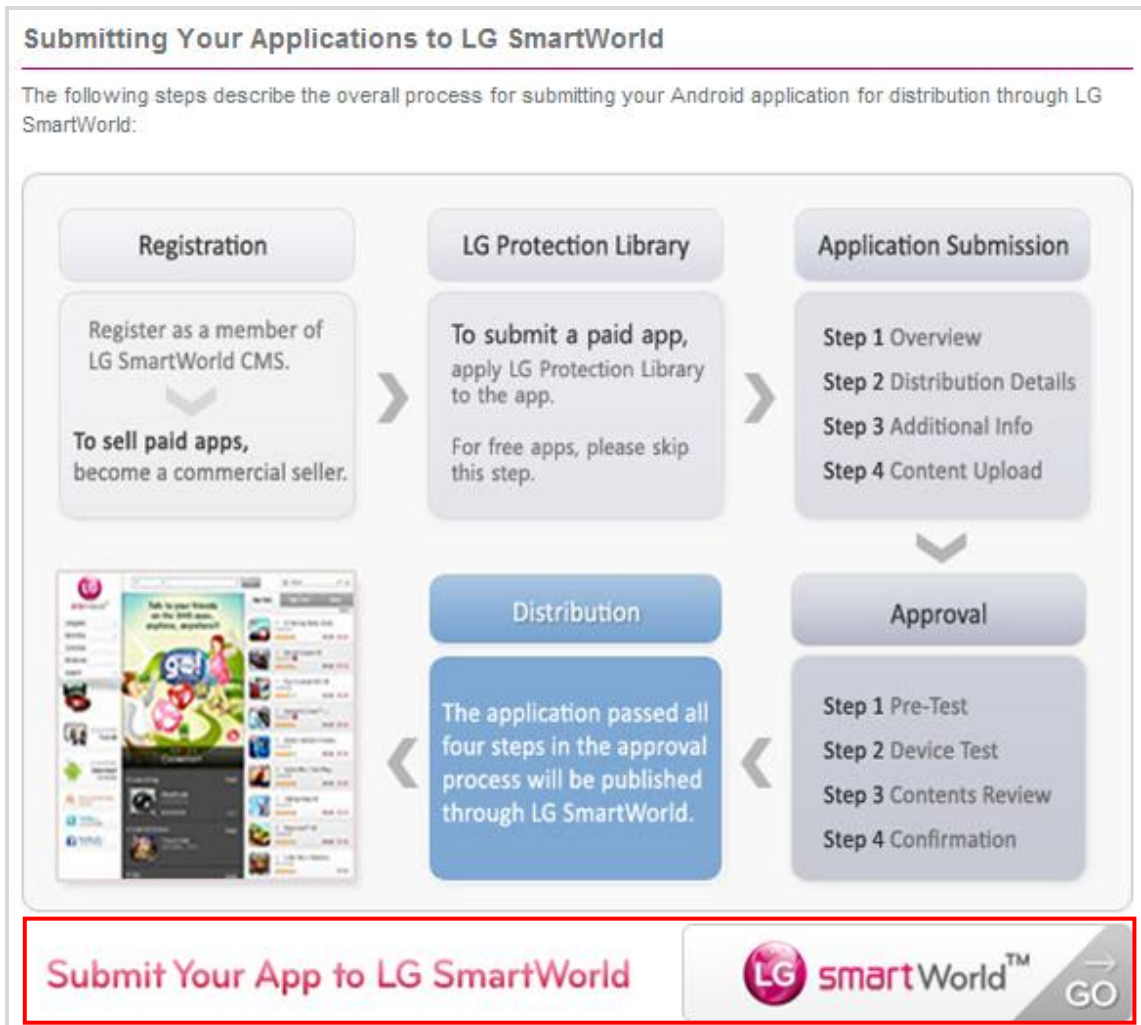
On the right side of the page, there is a sidebar with the following elements:

- Advanced Search
- Login
- User ID
- Password
- [» Register](#)
- [» Forgot your Us](#)
- [» Forgot your Pa](#)
- Download
- 

## 7.1 LG SmartWorld Distribution

Distribute your Android applications through LG SmartWorld. LG SmartWorld is a global application store that offers a wide range of mobile applications and content to enhance user's mobile experiences. It is available over 38 countries and supports 20 languages. Click LG SmartWorld banner to visit LG SmartWorld CMS.

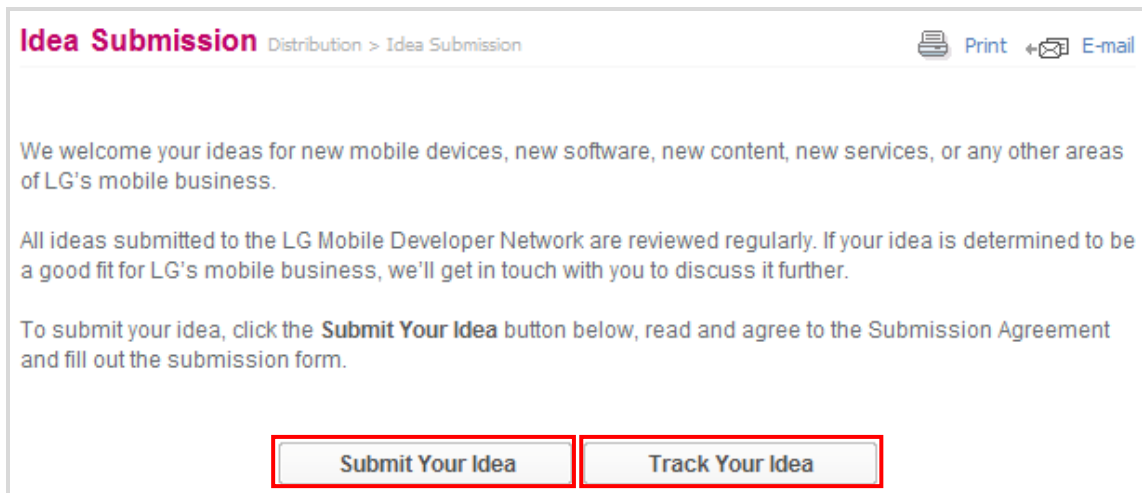
- [Submit Your App to LG SmartWorld/ LG SmartWorld™](#): Visit LG SmartWorld CMS to submit your application.



## 7.2 Idea Submission

Submit your idea for new mobile devices, new software, new content, new services, or any other areas of LG's mobile business. All ideas submitted to the LG Mobile Developer Network are reviewed regularly. Each button can be used as explained below.

- [Submit Your Idea](#): Submit your idea.
- [Track Your Idea](#): Track your idea.



The screenshot shows a web page titled "Idea Submission" with a breadcrumb "Distribution > Idea Submission". In the top right corner, there are icons for "Print" and "E-mail". The main content area contains the following text:

We welcome your ideas for new mobile devices, new software, new content, new services, or any other areas of LG's mobile business.

All ideas submitted to the LG Mobile Developer Network are reviewed regularly. If your idea is determined to be a good fit for LG's mobile business, we'll get in touch with you to discuss it further.

To submit your idea, click the **Submit Your Idea** button below, read and agree to the Submission Agreement and fill out the submission form.

At the bottom of the page, there are two buttons: "Submit Your Idea" and "Track Your Idea". Both buttons are highlighted with a red rectangular border.

# 8 My Page

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**[My Page]** allows you to access your account and forum profiles, and to check the status of your uploads, submissions, and support tickets.

8.1 My Account

8.2 My Forum

8.3 My Uploads

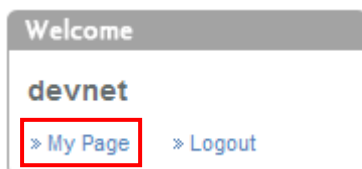
8.4 My Submissions

8.5 My Tickets

8.6 RSS Widgets

## 8.1 My Account

1. After signing in, click the **My Page** button on the right side of the page.



2. "My Account" shows your account details. You can modify your account information.

**My Page** Print

My Page allows you to access your account and forum profiles, and to check the status of your uploads, submissions, and support tickets.

[My Account](#)
[My Forums](#)
[My Uploads](#)
[My Submissions](#)
[My Tickets](#)
[Rss Widgets](#)

This page shows your account details. Keep the following information up-to-date to get most out of your membership.

User ID	devnet	
Current Password*	<input type="text"/>	
New Password	<input type="text"/>	<ul style="list-style-type: none"> <li>* Must consist of more than 10 characters and alphanumeric characters.</li> <li>* The password must not contain any special characters.</li> <li>* The password must not have the same character with ID or start with the same 4 digits of ID.</li> <li>* The password must not have the same character three times in a row.</li> <li>* The password must not have the same character or sequential character four times in a row.</li> </ul>
	Confirm New Password	<input type="text"/> <input type="button" value="Check Availability"/>
First Name*	<input type="text" value="administrator"/>	<input type="checkbox"/> Display to forum members
Last Name*	<input type="text" value="administrator"/>	
Email Address*	<input type="text" value="devnet@lge.com"/>	<input checked="" type="checkbox"/> Display to forum members
Company Name*	<input type="text" value="LGE"/>	

## 8.2 My Forum

“**My Forums**” shows your forum profiles. Every forum member has a public forum profile page, and other developers can see your forum profile. To change your basic information displayed in the forum, click the **Modify** button under the “Basic information”.

My Account
My Forums
My Uploads
My Submissions
My Tickets
Rss Widgets

This page shows your forum profiles. You can see your forum level and your recent topics and replies.

### User Profile for devnet

- › **User ID** : devnet
- › **Level** : ████████ (5)
- › **Registered** : 10-SEP-2008
- › **Posts** : 3

» **Basic Information**

<b>Name</b>	administrator administrator	<b>E-mail</b>	<a href="mailto:devnet@lge.com">devnet@lge.com</a>
<b>Location</b>	KOREA, REPUBLIC OF	<b>Web / Blog</b>	
<b>Registered forums</b>	<a href="#">Java &gt; LG SDK</a> <a href="#">Java &gt; General</a> <a href="#">Flash Lite &gt; General</a> <a href="#">Widgets &gt; LG SDK</a> <a href="#">Widgets &gt; General</a> <a href="#">Android &gt; Real3D SDK (English)</a> <a href="#">Android &gt; General</a>	<b>Subscribed forums</b>	
<b>Interested in</b>		<b>Latest Visited</b>	07-SEP-2011

Modify ▾

» **Recent Topics**

State	Title	Replies	Views	Last Post
	Welcome	1	169	29-JUN-2010 by <a href="#">AIONWIRELS</a>
☆	Welcome	0	228	29-JUN-2009 by <a href="#">devnet</a>
	Welcome	0	220	29-JUN-2009 by <a href="#">devnet</a>

[Search for all topics by the user ▾](#)

» **Recent Replies**

## 8.3 My Uploads

"My Uploads" has two sub sections: My Widgets and My OTA Apps.

"My Widgets" displays a list of widgets uploaded to the Widget Gallery.

"My OTA Apps" displays a list of applications uploaded for OTA download testing.

You can upload/update/delete your widgets or applications on this page.

My Account
My Forums
My Uploads
My Submissions
My Tickets
Rss Widgets

[My Widgets](#) | [My OTA Apps](#)

This page displays a list of applications uploaded for OTA download testing. You can also upload new applications and delete the existing applications.

Title

Type ----- Select ----- ▼

Date  📅 ~  📅 (YYYY-MM-DD)

Search

Upload Your Application

No	Title	Type	Date	Status	Downloads
1	<a href="#">test</a>	Widgets	31-DEC-2010	Unsigned	0

## 8.4 My Submissions

“My Submissions” has two sub sections: My Applications and My Ideas.

“My Applications” displays a list of application submissions for Business Proposals. You can access everything on your submitted applications as usual until **December 31, 2011**. LG Mobile Developer Network is no longer accepting new mobile applications, but you can submit your Android applications to [LG SmartWorld CMS](#) for distribution through LG SmartWorld.

“My Ideas” displays a list of idea submissions for Business Proposals.

My Account
My Forums
My Uploads
My Submissions
My Tickets
Rss Widgets

[My Applications](#) | [My Ideas](#)

We have simplified the application submission channels into LG SmartWorld. Therefore, **LG Mobile Developer Network is no longer accepting new mobile applications, but you can submit your Android applications to LG SmartWorld CMS for distribution through LG SmartWorld.** For more information, please refer to the [LG SmartWorld Distribution](#) page.

You can access everything on your submitted applications as usual until **December 31, 2011**. You will not be able to access this page after this date. We apologize for the inconvenience and appreciate your interest. If you have any further questions, please send an email to [devnet@lge.com](mailto:devnet@lge.com).

This page displays a list of application submissions for Business Proposals. You can check the status of your submissions and reports from us.

Title	<input type="text"/>	Status	<input type="text" value="----- Select -----"/>
Type	<input type="text" value="----- Select -----"/>	Category	<input type="text" value="----- Select -----"/>
Date	<input type="text"/> <input type="text" value="~"/> <input type="text"/>	(YYYY-MM-DD) <input type="button" value="Search"/>	

No	Title	Status	Type	Category	Date	Report
There is no data.						

## 8.5 My Tickets

“My Tickets” displays a list of any support tickets that you've submitted.

My Account	My Forums	My Uploads	My Submissions	My Tickets	Rss Widgets
This page displays a list of submitted support tickets. You can check the status of your support tickets and our answers.					
Status	----- All ----- <input type="button" value="v"/>				
Search	<input type="text"/>				<input type="button" value="Search"/>
<input type="button" value="Submit Support Ticket"/>					
No	Title	Status	Creation Date		

## 8.6 RSS Widgets

You can add RSS widgets that enable you to view the latest content on the LG Mobile Developer Network.

My Account
My Forums
My Uploads
My Submissions
My Tickets
Rss Widgets

You can add RSS widgets that enable you to view the latest content on the LG Mobile Developer Network.

**RSS Widgets List**

☰ Phones
☰ Docs & Tools
☰ News & Events
☰ Widget Gallery

**Forums**

☰ [Java] LG Java Platform
☰ [Java] LG SDK
☰ [Java] General
☰ [Flash Lite] General

☰ [Widgets] LG SDK
☰ [Widgets] General
☰ [Android] Real3D SDK (한국)
☰ [Android] Real3D SDK (English)

☰ [Android] General

📡 [Java] LG Java Platform
edit ↕ ✕

Re: Problem with encoding of ...	May-17
Problem with encoding of ...	May-17
Re: Root is not accessible Error	Apr-26
Re: Midlet permissions on LG KP ...	Mar-30
Re: Midlet permissions on LG KP ...	Mar-30
Midlet permissions on LG KP 200	Mar-22
Root is not accessible Error	Mar-21
Re: Application testing needed	Jan-09
Application testing needed	Dec-30
Re: Getting Bluetooth to work Java ...	Dec-12

## 9 News & Events

In the [**News & Events**], you can get the latest news and events. This menu is on the top-right side of the page.

Home | **News & Events** | FAQ |

PHONES GET STARTED DOCS & TOOLS SUPPORT COMMUNITY DISTRIBUTION

### News & Events Print E-mail

**News** More

11-OCT-2011  
[We have launched LG Device Lab at Hacker Dojo in Mountain View, California, United States](#)

19-SEP-2011  
[We have simplified the application submission channels into LG SmartWorld](#)

22-JUN-2011  
[LG ROLLS OUT OPTIMUS 3D, WORLD'S FIRST TRI-DUAL ARCHITECTURE SMARTPHONE WITH FULL 3D](#)

01-JUN-2011  
[LG Real3D - 3D Meetup in Istanbul, Turkey](#)

23-MAY-2011  
[LG Real3D - Silicon Valley Android Developers Meetup](#)

**Events** More

[Mobile World Congress 2011](#)  
 The 2011 Mobile World Congress will take place 14-17 February at the Fira de Barcelona in Barcelon.

# 10 FAQ

In the [FAQ], you can read the frequently asked questions to find out detailed information about this site. This menu is on the top-right side of the page.



- [About LG Mobile Developer Network](#)
- [Registration and Membership](#)
- [Support Tickets and Knowledge Base](#)
- [OTA Downloads](#)
- [Forums](#)
- [Widget Gallery](#)
- [Distribution](#)
- [RSS Feeds](#)

## About LG Mobile Developer Network

### 1. What is the LG Mobile Developer Network?

The LG Mobile Developer Network is for developers who create applications, games, and content for LG mobile phones based on Java™ ME, mobile widget, and Android (Real3D) technologies. The LG Mobile Developer Network is the one-stop resource for all developer requirements for LG mobile phones.

### 2. What services are provided on the LG Mobile Developer Network?

With the LG Mobile Developer Network, developers can get information how to create applications and content for LG mobile phones. The LG Mobile Developer Network offers developers the following technical services that help you create applications and content quickly and easily:

#### ▀ Developer Resources

- SDKs and Tools to start developing applications for LG mobile phones
- Documentation to help you understand the technologies and how to create applications and content for LG mobile phones
- Phone specifications to provide technical specifications for LG mobile phones

#### ▀ Technical Support

- Support Tickets to provide LG experts' assistances to mobile developers
- Knowledge Base to provide a collection of answers to technical questions asked by developers
- Virtual Developer Lab to test mobile applications remotely on LG mobile devices
- OTA Downloads to test mobile applications on developer's LG mobile device

#### ▀ Communication Channels

- Forums to collaborate and get answers for development questions
- Widget Gallery to share widgets and give feedback on interesting widgets from other developers
- Business proposals to provide business opportunities for third-party content providers globally

### 3. Who runs the LG Mobile Developer Network?

The LG Mobile Developer Network is managed and run by the Mobile Handset R&D Center of LG Electronics, which is located in Seoul, Korea.

## Registration and Membership

### 1. What kind of membership does the LG Mobile Developer Network have?

The LG Mobile Developer Network offers two levels of memberships to developers:

#### ▫ Developer member

Developer members receive access all developer resources, technical support, testing service, and communication channels.

#### ▫ Partner members (by invitation only)

Partner members receive access all developer resources, technical support, testing service, and communication channels and also get early access to resources on upcoming products.

<b>Developer</b>	<b>Developer Resources</b>	<b>Technical Support</b>	<b>Communication Channels</b>	
	<ul style="list-style-type: none"> <li>&gt; Phone Specifications</li> <li>&gt; SDKs and Tools</li> <li>&gt; Documentation</li> </ul>	<ul style="list-style-type: none"> <li>&gt; Support Tickets</li> <li>&gt; Knowledge Base</li> <li>&gt; Virtual Developer Lab</li> <li>&gt; OTA Downloads</li> </ul>	<ul style="list-style-type: none"> <li>&gt; Forums</li> <li>&gt; Widget Gallery</li> <li>&gt; Business Proposals</li> </ul>	
<b>Partner (by Invitation only)</b>	<b>Developer Resource</b>	<b>Technical Support</b>	<b>Communication Channels</b>	<b>Early Access Resources on Upcoming Products</b>
	<ul style="list-style-type: none"> <li>&gt; Phone Specifications</li> <li>&gt; SDKs and Tools</li> <li>&gt; Documentation</li> </ul>	<ul style="list-style-type: none"> <li>&gt; Support Tickets</li> <li>&gt; Knowledge Base</li> <li>&gt; Virtual Developer Lab</li> <li>&gt; OTA Downloads</li> </ul>	<ul style="list-style-type: none"> <li>&gt; Forums</li> <li>&gt; Partner Zone</li> <li>&gt; Widget Gallery</li> <li>&gt; Business Proposals</li> </ul>	<ul style="list-style-type: none"> <li>&gt; Phone Specifications</li> <li>&gt; Virtual Developer Lab</li> </ul>

### 2. Who can become an LG developer member?

The LG Mobile Developer Network is a global developer program, and is open for developers worldwide to register as LG developer members.

### 3. Do I have to pay for LG partner membership?

There are no fees for LG partner membership, but this policy can be changed at any time in the future to provide advanced services to LG partner members.

### 4. Who can become an LG partner member?

LG Business Partners, including mobile operators, service providers, or content providers, who receive an invitation-email from LG can join as LG partner members. To register as an LG partner member, please contact us directly by email at [devnet@lge.com](mailto:devnet@lge.com).

### 5. What can I do on the site if I'm not a registered member?

If you are a non-registered member of the LG Mobile Developer Network you can browse LG mobile phone specifications, download development tools & documentation, and read the post in a community forum. However, you will not be able to write a new post in a community forum, ask the expert technical questions, and submit your application or feedback to LG.

### 6. What can I do if I forgot my password?

While your password cannot be retrieved you can receive a temporary password. To receive a temporary password go to the login page, click **Forgot your Password?**, and follow the instructions.

### 7. How can I withdraw my membership?

You can withdraw your membership at any time by logging into the site, clicking **My Page** in the Welcome section at the top right of the page, and clicking **Delete Account** in the My Account page. However, please note that if you withdraw your membership you will lose all your personal data.

### 8. How can I update my account details?

To update your account details, take the following steps:

1. Login to the site.
2. Click the **My Page** button in the Welcome section at the top right of the page.
3. Make the necessary changes in the My Account page, and click the **Submit Changes** button.

## Support Tickets and Knowledge Base

### 1. Who answers my technical questions?

Technical experts, who are LG Electronics employees and have professional knowledge about each technology, answer your technical question.

### 2. Where can I view the answer to my technical question?

You will receive an email if the answer to your technical question has been completed. You can also view the answer to your technical question by clicking the **Track Support Ticket** button on the Support Ticket page.

### 3. What is the Knowledge Base?

The Knowledge Base is a collection of answers to technical questions that are frequently asked by developer members, and tips & tricks about developing application for LG mobile phones.

### 4. Are there technical support fees or other charges?

There are no technical support fees or other charges. As a registered LG developer member, you receive complimentary support. Note that there is no guaranteed response time, but we try to answer your questions as soon as possible.

## OTA Downloads

### 1. What is OTA?

Over the Air (OTA) is a method of delivering an application or content to a mobile device. The LG Mobile Developer Network offers the OTA download service via Wireless Access Protocol (WAP) or Hypertext Transfer Protocol (HTTP).

### 2. What can I do using the OTA download service?

You can download your application onto your LG mobile phones for testing by accessing the LG Mobile Developer Network site.

### 3. What is required to use the OTA download service?

In order to use the OTA download service to download your application, you need to have a GPRS compatible phone and an LG Mobile Developer Network account.

### 4. What kind of application is supported by the OTA download service?

At this time, Java and widget applications can be downloaded onto your LG mobile phone for testing.

### 5. What are the prerequisites to download my application?

In order to download your application onto your LG mobile phone for testing, upload it onto the LG Mobile Developer Network site. Please refer to **Support > OTA Downloads** at the site for more information.

### 6. How do I use the OTA download service?

Enter the URL for the LG Mobile Developer Network site, [developer.lgmobile.com/wap](http://developer.lgmobile.com/wap), in the web browser of your LG mobile phone. In order to avoid entering the URL each time, we recommend you add the WAP site URL to the bookmark list.

### 7. I cannot access the site on my phone.

Please check whether WAP GPRS is set in your phone. Most phones available in the market are automatically set with WAP GPRS. However, some models may not support automatic settings. Please contact your mobile service provider for the WAP setting information.

### 8. Should I pay for applications downloaded from the site?

Your mobile service provider may charge you data-transfer fees. So, unless you have a data plan with unlimited data traffic for a fixed price, you will have to pay for the data traffic fees. Please contact your mobile service provider to inquire about the fees.

### 9. What is GPRS?

GPRS stands for "General Packet Radio Service." GPRS is the 2.5 generation mobile handset standard that supports high-speed Internet and video communication. Contact your mobile service provider for GPRS settings.

## Forums

### 1. How do I use the forum?

The Forums are discussion boards where members write posts about specific topics. All the LG Mobile Developer Network members can read posts in the forum, while only registered members of the forum can write posts.

The community consists of several sub forums and the site administrator can create new sub forums for new topics. If you want to add a new sub forum, please contact the site administrator at [devnet@lge.com](mailto:devnet@lge.com).

### 2. How do I join a forum?

You can join a community by clicking **Join Forum** at the top of its community page. The button allows you to join immediately.

### 3. Can I edit or delete my posts?

Once you have submitted a post, you can edit it. You can also delete it unless there is a reply or a topic author gives you a point. To edit your post, click the **Update** button displayed under the post. To delete your post, click the **Delete** button displayed under the post.

### 4. What is forum profile?

Every member has a public forum profile page. Click a member's name when it is displayed as a link, to view the member's basic profile on the layer. Click **More** on the layer for detailed information.

When logged in, you can also view your own profile by clicking the **My Profile** button shown on the right side of the page. The forum profile is displayed under the **My Forums** tab. To change your basic information displayed in the forum, click **Modify**.

### 5. What are notices, questions, and generals?

Notices are special messages posted by the administrator or forum moderators. They are a simple one-way communication with the users and you can't reply. If you wish to discuss notices, you will have to create a new topic in the forum. Notices are displayed at the top of forum list pages.

When you post a message, it can be either a technical question or general information. A topic is set to a question by default, and this lets community members know that you are looking for answers. In the question topic, only the topic author has the option to mark forum members' replies as either **Helpful** or **Solved** or to not mark at all. The author can also end the discussion by marking the topic as "Solved" without giving a point. Non-question topics do not offer these functions.

### 6. What are points and levels?

### 7. What are subscriptions and notifications?

Subscriptions allow you to receive email notifications about new posts in the forum that you may be interested in. You can subscribe to the forum by categories.

You can also select the notification type when you post topics or replies. You do not receive any notifications about new replies to your post if you choose "No email notification". If you want to receive an email as soon as a new reply is made to your post, choose "Instant email notification".

### 8. How do I manage subscriptions?

To subscribe to the forum, click the **Subscribe to This Forum** button at the top of the forum page. If you no longer want to receive notifications, click the **Unsubscribe from This Forum** button at the top of the community page.

### 9. What is the role of the forum moderator?

The forum moderator is an LG Electronics employee who is knowledgeable about the forum's domain. The forum moderator monitors the forum, answers questions, and listens to suggestions.

### 10. How can I leave a forum?

You can leave a forum by clicking **Quit Forum** at the bottom of its forum page. You will be asked to confirm if you want to leave the community.

## Widget Gallery

### 1. What are widgets?

Widgets are downloadable UI applications that perform some simple functions or provide information on a specific topic.

### 2. How can I share my widget with other developer?

In order to share your widget with other developers, take the following steps:

1. Click the **Upload Your Widget** button on the Share Widgets page.
2. Read and accept the Agreement, fill out the upload form, and click the **Submit** button.
3. Click the **List** button on the detail view page of your widget or select **My Quicklinks > My Uploads > My Widgets**.
4. On the **[Unshared Widgets]** tab of the My Widgets page, select the widget you wish to share by checking it and click the **Share** button.

### 3. How can I unshare my widget?

In order to unshare your widget, take the following steps:

1. Login and select **My Quicklinks > My Uploads > My Widgets**.
2. On the **[Shared Widgets]** tab of the My Widgets page, select the widget you wish to unshare by setting its checkmark and click the **Unshare** button.

## Distribution

### 1. What is LG SmartWorld?

LG SmartWorld is a global application store that offers a wide range of mobile applications and content to enhance user's mobile experiences. It is available over 38 countries and supports 20 languages.

### 2. Who can distribute applications through LG SmartWorld?

Any developer interested in creating and delivering new Android applications can distribute their applications.

### 3. What type of applications can I distribute through LG SmartWorld?

At this time, only Android applications for LG mobile phones can be distributed through LG SmartWorld.

### 4. Can I distribute Java applications through LG SmartWorld?

No. To our regret we are no longer accepting new Java applications.

### 5. Can I distribute Widgets through LG SmartWorld?

No. To our regret we are no longer accepting new widgets.

### 6. Can I see the reviews or comments on the application I already submitted to the LG Mobile Developer Network?

Yes. You can access everything on your submitted applications as usual until December 31, 2011. After this time, please contact us by sending an email to [devnet@lge.com](mailto:devnet@lge.com).

### 7. What is LG SmartWorld CMS?

LG SmartWorld Content Management System (CMS) is the website where you can submit and manage your Android applications for distribution through LG SmartWorld. To submit your Android application for distribution through LG SmartWorld, you'll first need to register as a member of LG SmartWorld CMS.

### 8. Can I sell commercial Android apps through LG SmartWorld?

Yes. Once you have successfully completed the process of joining the membership of LG SmartWorld CMS, you can register your free Android applications on our website. If you want to sell any Android applications, you can enlist yourself as a commercial seller on the Main Page or in the My Profile column of LG SmartWorld CMS. Just click the Be a Commercial Seller button.

### 9. What are the steps for submitting my application to LG SmartWorld CMS?

Step 1: Register as a member of LG SmartWorld Content Management System (CMS).

Step 2: Provide details about your application including text descriptions and screenshots.

Step 3: Choose the distribution country and set the pricing.

Step 4: If you select a non-English-speaking country as a distribution country, you will need to provide descriptions of the application in the appropriate local languages.

Step 5: Upload your application.

Step 6: Submit your application for LG approval. The approval process has four steps: Pre-Test, Device Test, Contents Review, and Confirmation.

Step 7: Once your application receives LG approval, it will be distributed through LG SmartWorld.

To learn more about the LG SmartWorld application submission process, visit the LG SmartWorld site.

## RSS Feeds

### 1. What is RSS?

Really Simple Syndication (RSS) is a web content syndication format for sharing and distributing web content. RSS is based on eXtensible Markup Language (XML), the specialized web page language that provides structured data to Internet-based applications.

### 2. How to use RSS?

To receive the LG Mobile Developer Network's latest phones, docs & tools, or news & events through your RSS reader, you need to get the RSS feed address for the category you wish to read. On this web site, addresses are provided for each category, allowing you to copy them directly.

To add the RSS feeds to your RSS reader, click the RSS icon for the RSS feed you want to subscribe to, copy the URL from the address box of your Web browser, and paste it into your RSS feed reader. To add the RSS feeds to your iGoogle or My Yahoo! page, click the **Google** or **My Yahoo** icon for the RSS feed you want to subscribe to.

### 3. How to use RSS Widgets?

You can add RSS widgets that enable you to view the latest content on the LG Mobile Developer Network. Login to the site, select the **My Page** link in the Welcome section, and choose a category for an RSS Widget that you'd like to see the latest content. You can also configure the title and the number of feed items shown in an RSS Widget and move an RSS widget to another location on the page.